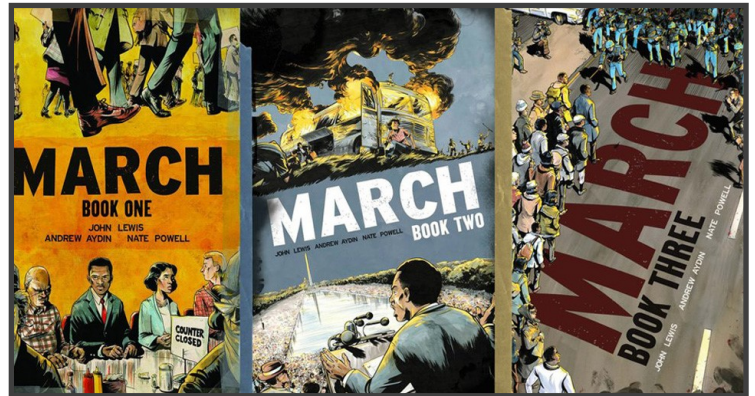


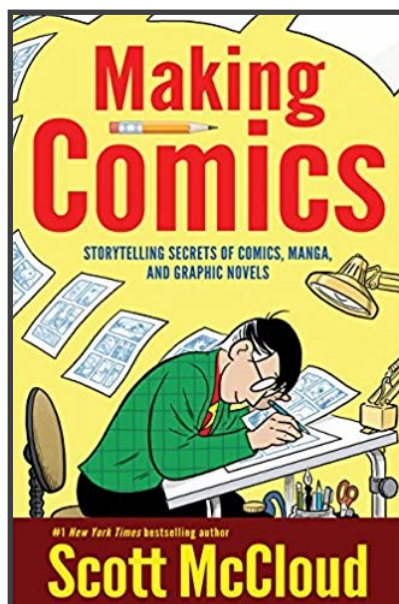
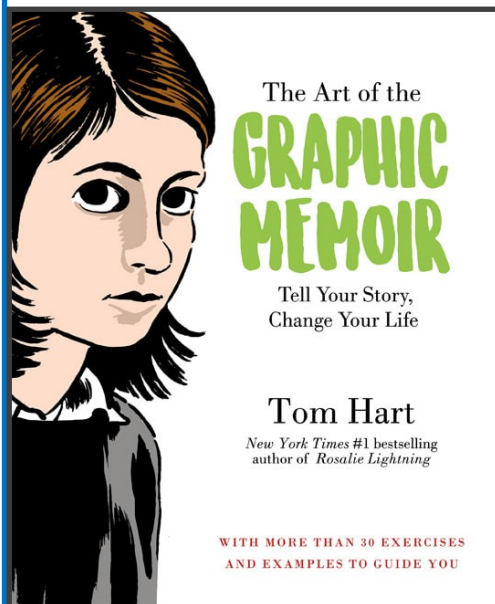
Crafting the Visual Narrative

Tell Your Story—
Create a Graphic
Novel Memoir



Create a Comic—Be
the Superhero of
Your Own Story

Samplings of the outstanding texts:



Learn:

- Design elements for visual narrative
- Storytelling
- Narration and dialogue
- Illustration and sketching
- Character Development
- Story Arc

While previous drawing experience is helpful, it is not required.

Crafting the Visual Narrative

Spring 2019, Friday mornings

Course Overview:

This is an introductory course in visual narratives. Students will read, analyze, and craft visual narratives. The forms of visual narratives used for this class are comic books and graphic novels.

Course Objectives:

1. Explore visual narratives
 - a. Learn what a visual narrative is
 - b. Learn the different design elements
 - c. Analyze different forms
2. Craft creative work of memoir
 - a. Create a comic strip, *or*
 - b. Create a graphic novel excerpt

Course Format:

Classes will include readings, lectures, and exercises. Some activities may involve group discussion and feedback in a workshop-like environment. Each class will build upon the last in terms of readings and assignments designed to carry the student toward a culminating project at the end of the semester. There may be some reading assignments for outside of class, but time will be given during class to work toward the final project.

Course Policies:

We ask that all students are respectful of their classmates and foster a positive, safe learning space. Active participation will ensure that you get the most out of your time in the classroom. Please come prepared to each class having done the assigned reading or assignments to your best ability.

Schedule:

Please note that the following schedule is a rough outline, and it may shift depending on how the class flows. Any schedule changes will be announced in class.

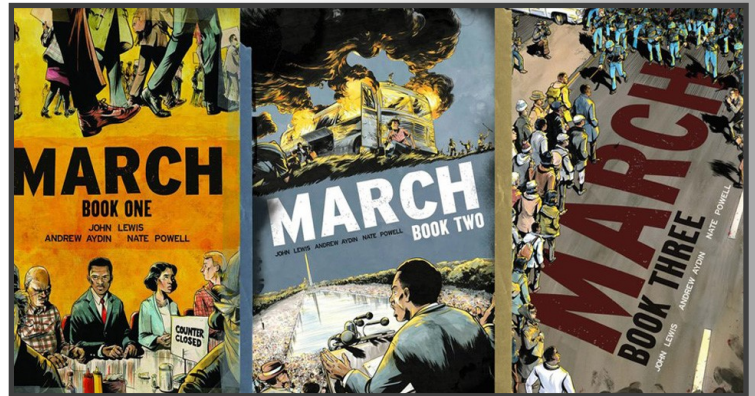
Week & Date	Topic	Assignments Due
1: January 18	Storytelling & Visual Narrative In-class reading	
2: January 25	Memoir and Graphic Novel In-class reading and activity	Eisner, <i>Graphic Storytelling and Visual Narratives</i> , Chap 5, and p 140-143

3: February 2	Elements of Visual Art Discussion and in-class reading	Read Serafini p 55-59. Read “Five Simple Steps to Telling a True Story,” <i>Memoir Your Way</i> , p11-25
4: February 8	Elements of Multimodal Ensembles Discussion and in-class reading	Read: Serafini p 59-62 Read “Create Your Memoir as a Graphic Novel,” <i>Memoir Your Way</i> , p 87-95
5: February 15	Elements of Visual Grammar Discussion and in-class reading	Read: Serafini p 62-67
6: February 22	Pictures: Clarity, Persuasion, and Intensity Discussion and in-class activity	Read: McCloud “Writing with Pictures,” <i>Making Comics</i> , p 8-53
7: March 1	Word/Picture Combinations Discussion and in-class activity	Read: McCloud “The Power of Words,” <i>Making Comics</i> , p 128-153
8: March 8	Spring Break – No Class	
9: March 15	Character Design Discussion and in-class activity	Read: McCloud “Stories for Humans,” <i>Making Comics</i> , p 58-121
10: March 22	Voice Discussion and in-class activity	Read: <i>March, Book One</i> , p 5- 121
11: March 30	Creative Project: Graphic Novel/Comic – Frames 1-4	Read <i>March, Book Two</i> , p 5- 92
12: April 5	Creative Project: Graphic Novel/Comic – Frames 5-8	Read <i>March, Book Two</i> , p 93- 179
13: April 12	Creative Project: Graphic Novel/Comic – Frames 9-12	Read <i>March, Book Three</i> , p 5-87
14: April 19	Creative Project: Graphic Novel/Comic – Frames 13- 16	Read <i>March, Book Three</i> , p 88-170

15: April 26	Last day of class – Share Completed Project: 16 Frame Graphic Novel/Comic	Read <i>March, Book Three</i> , p 171-246
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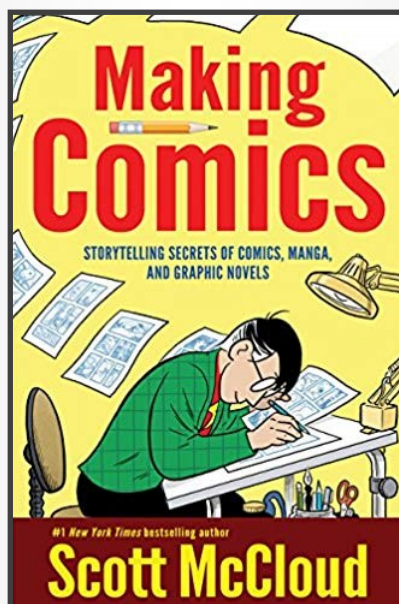
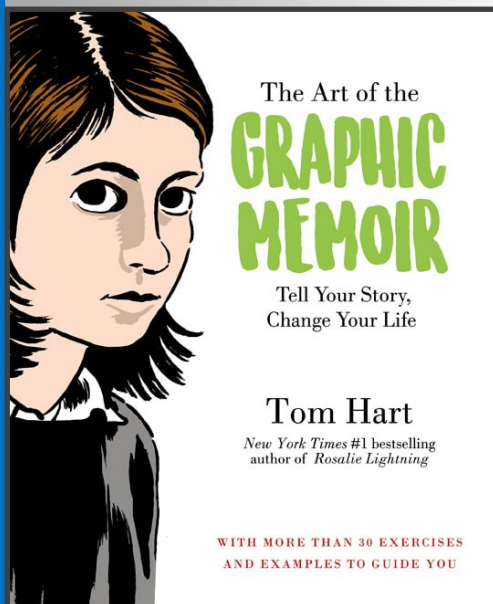
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